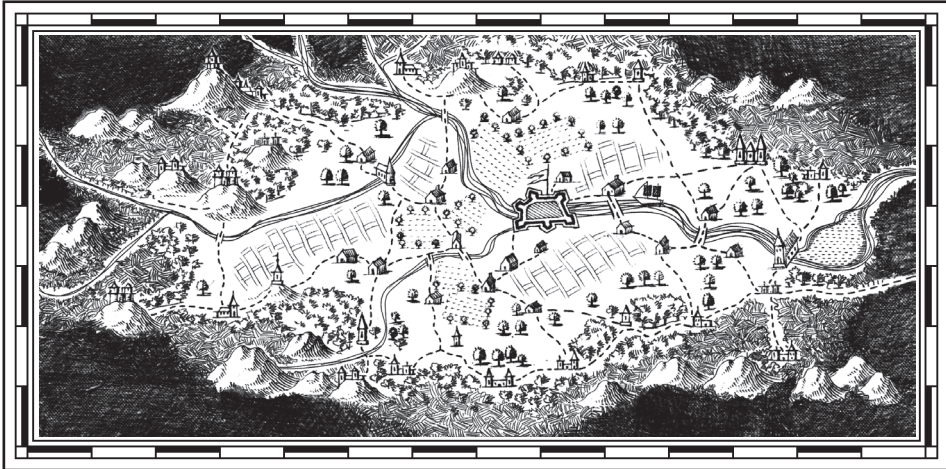


# NO HOUSE RULES



# BIND

A **GRUNGE**-fantasy RPG

## WELCOME TO FENESTRA

– a volatile moon with lots of seasons that change like PMS. Its waters are raging, its mountains razor-sharp, and the rest of it is covered in very angry forests.

Fenestra has no plagues, great wars or famines. There's always an abundance of food in the woods. Unfortunately, the woods bite back.

So everyone lives behind tall walls, ruled by Divine Monopolies, which combine the wonders of trade and commerce with the ritualistic appeasement and worship of gods of DEATH.

(Every Fenestra god is a god of DEATH.)

The jolly fat cooks and cantankerous gravelly-voiced barkeeps of the Wheat Guild shield you from DEATH BY POISON, by distilling, preserving and rendering. The weavers of the Storytellers guild spin tales and yarn to keep you warm against the DEATH BY FROST.

The Night Guard's purview is DEATH BY BEASTS. Night guards man the city walls, and burn off all wilderness within an arrow's range. The wide perimeter of flattened land is useful both for growing crops and archers watching for beasts coming out of forests, at least in daylight.

The forests continually squirt out horrible abominations, like the giant camouflaging tree octopus, giant angry acid-spitting lizard, and giant trap-leaving spiders. And when the beasts get you, Sylf takes your soul to her realm.

The Night Guard absorbs cutthroats, cretins, thieves and political malcontents – and turns them into heroes in the dark forest. Then they return to gather another batch of villains.

Humanity will survive, if only it can find enough scum to feed to the forest.

## YOU CAN DO ANYTHING, LIKE:

- ✓ name a horrid monster after your ex.
- ✓ unionise the Night Guard.
- ✓ fill out a spell-book with the likes of 'Gun' and 'Fist'.
- ✓ scrap the whole thing, and make it an extraterrestrial sci-fi romance instead.

## YOUR HOUSE RULES? JUST RULES NOW

BIND is a free open-source tabletop RPG, available to absolutely anyone to download, copy, print, edit, change some details or rewrite the whole thing.

It is designed to be easy to get into, yet challenging to play. The death tolls are high, so character creation is a quick process, no backstory necessary – it will develop alongside the game.

What you need to get started is just some D6 dice and a copy of BIND, available at [ttrpgs.com/links/](http://ttrpgs.com/links/)

